



Technical Board
IIT Guwahati



Coding Club
IIT Guwahati

Development Hackathon



GC Points – 300

Venue – Conference Hall (Beside Auditorium)

Start Date – 19 October (Saturday)

Start Time – 09:00 AM

End Date – 20 October (Sunday)
12 Hostels, 7 Days, 1 Title!

End Time – 09:00 PM

Last Updated – 16:09 | 11/10/2019

Contact Details

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Event Description:

This is a 36-hour web and app development hackathon. A problem statement will be given concerning either campus betterment or any social issue (one among the two). Come with your best developers to crack the problem by developing state of the art applications.

This is a part of the Inter IIT Tech Meet problem statement. Participants doing well in this event might get a chance to be part of the team participating in Inter IIT Tech Meet 2019.

Rules:

1. Communication of team members (sitting inside the event venue) with others (outside the event venue) is not allowed. Any team caught doing so repeatedly after three warnings, will be disqualified from the event, with score reduction for the first three warnings.
2. Team members will be allowed to visit their hostels during the night break. However, they are not allowed to carry any electronic equipment (except mobiles) with them back to the hostels. The equipments specially include laptops, pendrives etc. Also participants are not allowed to bring in any electronic equipment inside the venue after the night break.
3. Maximum members per team is 6. There can be a maximum of two B.Tech. 4th year or greater, M.Tech. 2nd Year or greater and PhD students combined. (Any hostels having a problem with this limit inform the event organizers beforehand.)
4. Ideas should be discussed with the mentors present at the event before implementing to avoid clashes and fatal flaws.

5. Any technologies can be used, but proper working apps ready for deployment are to be submitted. No prototypes are allowed for final submission.

Final Submission:

The submission will be in the form of .apk (or any other app executable/installation package) and hosted website URL. One or two GitHub repositories containing the mobile and web applications should also be submitted at the end of the event. Proper instructions to get the applications running are to be mentioned in both the README.md files in the repositories (not doing so will lead to score reduction).

Judging Criteria:

1. Novelty of the idea and implementation
2. Working of the apps
3. UI/UX of the apps
4. Proper setup instructions
5. Maintenance of list of present bugs with the applications (GitHub Issues can be used for this purpose)
6. Maintenance of GitHub repository with proper timely commits from all the team members.
7. Penalty score would be deducted for each unlisted bug encountered in the app or web application